

# ALIEN CONTROL PAD

## MAP PAD SYMBOLS

Use the following symbols when creating the Arachnid complexes and when indicating various game functions during the play of the game. It is strongly suggested that all markings be done in pencil. Keep all symbols neat, light, and SMALL. NOTE: When drawing tunnel segments, they must be drawn from hex mid-point dot to hex mid-point dot.

Tunnel Segment:	
Arachnid Complex Cell:	
Turn Position of Engineer:	
Breach Hex:	
Destroyed Breach or Tunnel Hex:	
Repaired Tunnel Hex:	
HE Demo Placed:	
HE Demo Detonated:	
NUC Demo Placed:	
NUC Demo Detonated:	
RAD Area:	



